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CAPITAINE CONRAD HARRIS : DÉCÉDÉ Le voilà, le moment que je déteste. Me réveiller, c'est toujours pire que mourir. Et notre homme sait de quoi il parle : il en a connu des missions suicides, incarné dans un « simulant », un clone aux capacités neurophysiologiques exceptionnelles. Ce n'est pas pour rien qu'on l'a surnommé Lazare, cet éternel ressuscité. Son équipe de SimOps et lui sont les soldats d'élite de l'Alliance, engagés dans la guerre impitoyable de l'humanité contre les Krells. À qui d'autre confier la mission « Clef-de-vôte » ? Elle les entraînera en territoire ennemi, vers une station de recherche secrète chargée d'étudier un mystérieux artefact qui n'est ni krell ni humain. Mais les meilleurs guerriers ne sont pas toujours préparés à ce qui les attend. Et Harris lui-même poursuit une autre quête qui le tourmente...

Artifact is book one of The Lazarus War, an explosive new space adventure series from one of the brightest new stars in science fiction - perfect for fans of The Edge of Tomorrow, Alien and James S. A. Corey's Expanse series. Jack Campbell, author of the Lost Fleet novels calls it "a gripping read that moves at warp speed." Mankind has spread to the stars, only to become locked in warfare with an insidious alien race. All that stands against the alien menace are the soldiers of the Simulant Operation Programme, an elite military team remotely operating avatars in the most dangerous theatres of war. Captain Conrad Harris has died hundreds of times - running suicide missions in simulant bodies. Known as Lazarus, he is a man addicted to death. So when a secret research station deep in alien territory suddenly goes dark, there is no other man who could possibly lead a rescue mission. But Harris hasn't been trained for what he's about to find. And this time, he may not be coming back . . . Artefact is an action-drenched tale of elite space marines, deep space exploration and galactic empires. Discover The Lazarus War - the thrilling new space opera series from one of the most exciting new voices in science fiction.

Jack Campbell returns to the world of the New York Times bestselling Lost Fleet novels with a new action-packed military science fiction series that explores the founding of the Alliance . . . and the men and women who fought to create it. Earth is no longer the center of the universe. After the invention of the faster-than-light jump drive, humanity is rapidly establishing new colonies. But the vast distances of space mean that the old order of protection and interstellar law offered by Earth has ceased to exist. When a nearby world attacks, the new colony of Glenlyon turns to Robert Geary, a young former junior fleet officer, and Mele Darcy, a onetime enlisted Marine. With nothing but improvised weapons and a few volunteers, Geary and Darcy must face down warships and armored soldiers--or die trying. As battles rage and pirates take an increasing toll throughout the colonies, the only hope for lasting peace lies with Carmen Ochoa, a "Red" from the anarchic world of Mars, and Lochan Nakamura, a failed politician. They have a plan: to lay the groundwork for mutual defense that could someday grow into an alliance. But if their efforts don't succeed, the growing power of aggressor worlds could turn regions of space founded on freedom into battlefields between the first interstellar empires...

Escaping from a disastrous space battle, Commissar Cain and Jurgen crash behind enemy lines. The only way out is to round up what few troops they can find, and fight their way back to the safety of the Imperial lines. Unfortunately, thousands of barbaric alien orks stand in their way. Original.

A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the newly settled world of Glenlyon, tensions have only gotten worse. When one of Glenlyon's warships is blown apart trying to break the blockade that has isolated the world from the rest of human-colonized space, only the destroyer Saber remains to defend it from another attack. Geary's decision to take Saber to the nearby star Kosatka to safeguard a diplomatic mission is a risky interpretation of his orders, to say the least. Kosatka has been fighting a growing threat from so-called rebels--who are actually soldiers from aggressive colonies. When a "peacekeeping force" carrying thousands of enemy soldiers arrives in Kosatka's star system, the people of that world, including Lochan Nakamura and former "Red" Carmen Ochoa, face an apparently hopeless battle to retain their freedom. It's said that the best defense is a good offense. But even if a bold and risky move succeeds, Geary and Darcy may not survive it...

This novel is based on a much shorter version published in David Drake's "Foreign Legions".

Spring 1989. Three young people leave their far-flung birthplaces to follow their own songs of migration. Each ends up in Montreal, each on a voyage of self-discovery, dealing with the mishaps of heartbreak and the twisted branches of their shared family tree. Filled with humor, charm, and good storytelling, this novel shows the surprising links between cartography, garbage-obsessed archeologists, pirates past and present, a mysterious book with no cover, and a broken compass whose needle obstinately points to the Aleutian village of Nikolski (a minuscule village inhabited by thirty-six people, five thousand sheep, and an indeterminate number of dogs).

Captain Honor Harrington returns home to Manticores, where she is caught up in an unexpected political crisis and becomes the target of revenge for her enemy, Pavel Young, whom she helped get dismissed from the navy.

Sci-fi.

Her enemies think she has been executed, but Commodore Honor Harrington is actually interned on the prison planet Hell, from which she is determined to escape. Reissue.

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